



CEH Productions

Creative projects in virtual worlds and beyond
JUDITH CULLEN • RICHARD ELEN • HONEY HEART

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CEH PRODUCTIONS is a transatlantic creative collaboration between Judy Cullen (aka Caledonia Skytower), Richard Elen (aka Eirik Merlin) and Honey Heart. Working as creative partners, they develop and pursue film projects employing virtual worlds and real-time animation performance.

JUDITH CULLEN, aka Caledonia Skytower
Writer, Female Lead, Co-Director, Videographer

Judith Cullen is an artist and storyteller with over 30 years of experience as a theatrical designer, production manager, and non-profit administrator. Since 2008 she has worked as a volunteer presenting literature live in virtual worlds, logging in over 1000 hours to benefit a variety of charities, and developing engaging experiences to promote reading and literature, as part of Seanchai Library. She continues her first love, designing for the stage, works as a project specialist, a small non-profit consultant, and has self-published ten titles of fiction, poetry and reflective essays.

RICHARD ELEN, aka Eirik Merlin
Male Lead, Co-Director, Videographer, Editor & Sound Designer

Richard Elen, under his virtual persona Eirik Merlin, has been involved with virtual-world media for over a decade, as a DJ, as a presenter (and Technical Director) on internet radio station Radio Riel – a project that expanded from the virtual world to the physical – and as co-host and video lead on Designing Worlds, a popular weekly Web TV show on design and designers in virtual worlds. In the physical world, Richard specializes in broadcast audio production, vintage master tape transcription, live sound and audio recording as well as varied creative services for marketing communications.

HONEY HEART
Technical Director, Animation Co-ordinator, Set Design and management

Honey Heart has served as CEO of an innovative technology company that spearheaded research and development in the use of virtual world technology for rapid prototyping by soft consumer goods designers. Her resulting patent focused on the use of avatars in virtual worlds for real-time, 3D design of products to enable the reduction of the carbon footprint of the design process whilst cutting time-to-market of finished products. She is currently the owner of two award-winning virtual-world companies, Ladies' Pleasure and Elite Equestrian, where she heads a team of highly talented designers and scripters specializing in developing innovative horse avatars and other digital assets for virtual worlds.